

Course Specification

_			
Cou	Course Summary Information		
1	Course Title	BA (Hons) Fine Art with Foundation Year	
2	Course Code	US1209F BA (Hons) Fine Art with Foundation Year	
		US1211F BA (Hons) Fine Art with Professional Placement Year with Foundation Year	
3	Awarding Institution	Birmingham City University	
4	Teaching Institution(s) (if different from point 3)	N/A	
5	Professional Statutory or Regulatory Body (PSRB) accreditation (if applicable)	N/A	

6 Course Description (Marketing text for website)

BA (Hons) Fine Art with Foundation Year (4 Year Programme)
BA (Hons) Fine Art with Foundation Year and Professional Placement Year (5 Year Programme)

Foundation Introduction

This Foundation Year has been specifically designed to allow you to undertake an additional year of study to build stronger creative footings that ensure successful progression through your chosen degree.

Working in a friendly, lively and energetic environment, you will be given the freedom to expand your knowledge of practical skills, creative exploration and conceptual thinking, underpinned by broad critical understanding, academic writing and emerging theoretical principles.

Dedicated Foundation tutors will support you throughout the year and BA teaching staff from across all the schools within the Birmingham Institute of Creative Arts (BICA) will work closely with you to prepare you for progression.

There will be a range of opportunities to work on collaborative and individual projects, aimed to build your social skills and identify your role as a developing practitioner.

Throughout the year you will be challenged with projects that question your current creative experiences and explore a breadth of experimentation to broaden your technical and critical understanding.

You will be encouraged to analyse methods and materials appropriate for creative development and to question your position in relation to historical, contemporary and future world scenarios. Both practical and written research tasks will be supported by one to one tutorials and small discussion groups to help you constructively build academic and social confidence.

The two first semester modules will form the building blocks for future work and will explore core principles of creative practice focussing on the development of technical confidence, study skills and productivity.



The two final semester modules will encourage a positive integration between research and practice, challenging decision making and technical competency.

This semester is designed to empower you with independent learning skills appropriate for your future BA studies.

On successful completion of the Foundation Year, you will have the flexibility to change direction and switch courses onto a related undergraduate degree programme within Birmingham School of Art, School of Visual Communication or the School of Games, Film and Animation.

In order to progress onto your BA Programme, you must successfully pass all four core modules (totalling 120 credits).

BA (Hons) Fine Art (3 Year Programme)
BA (Hons) Fine Art with Professional Placement Year (4 Year Programme)

BA Fine Art Introduction

Through the skilful manipulation of materials, processes and ideas artists are able to offer creative insights which shape who we are and how we exist in the world around us. These are valuable skills in the fast changing and interconnected web of ecological, political and socioeconomic and philosophical contexts.

Our BA (Hons) Fine Art course, embraces important traditional making skills (painting, drawing, sculpture, installation, digital media and performance), and places an emphasis on the fusion with new developments in creative practice framed within a professional working context to improve employability. This hybrid approach, coupled with discipline specific studios and specialist workshops will equip you to navigate the growing and changing face of the Creative Industries into the future.

What's covered in the course

Our BA (Hons) Fine Art course is based on four key principles which form pillars of skill development, knowledge and understanding; *Making Skills*, *Making Public*, *Making Communities* and *Making a Living*.

Making skills are developed through our purpose-built studio spaces where you can explore the materials and processes of painting, drawing, sculpture, installation, digital media and performance. The acquisition and application of technical skills are also developed in our workshops and by working with fabricators from across the vibrant city of Birmingham and beyond. These skills will act as the means through which to test, interrogate, and transform art practice both conceptually and aesthetically.

Making Public is focused on exploring art practice in the public realm. This involves expanded ideas of exhibiting and sharing outcomes that generate participation with broad audiences. You will benefit from live projects and our close links to high-profile establishments including: Eastside Projects, Grand Union, Ikon Gallery and Birmingham Museum and Art Gallery. These opportunities will develop your thinking around the process of making your work public.

Making with Communities asks you to consider ways of building and sustaining meaningful relationships between your art practice and society. You will form *Communities of Practice* through studio groups before engaging with local, national and international organisations, gaining cultural and global experiences, perspectives and knowledge. This valuable experience will help you to define the kind of future practice you may wish to pursue.



Making a Living places an important focus on your own personal development and the multiple ways of building and growing a successful creative career. This involves establishing a professional context for your work through a situated knowledge of the art sector. The advancement of the digital world has afforded artists a wide variety of ways to thrive in a creative environment. You will be taught a whole set of new skills and behaviours necessary for you to be ready for the exciting challenges that await you in the world of employment beyond your studies.

Professional Placement Year

Students joining BA (Hons) Fine Art or BA (Hons) Fine Art with Foundation Year will have the opportunity to do a year-long Professional Placement. They can apply directly to this as a course route or they can opt in/ out by May of the previous year. The University wide professional placement year has been developed in recognition that extended working within the industry/ sector has benefits to both employers and students. The Professional Placement is 40-weeks long and takes place between level 5 and 6. Student must have passed 120 L4 and 120 L5 credits before the placement begins and are responsible for sourcing their placement (which can be paid or unpaid), the course and Careers+ teams will assist and offer students support in sourcing placement. The Professional Placement is awarded a pass/fail mark only.

7	Course Awards		
7a	Name of Final Award	Level	Credits Awarded
	Bachelor of Arts with Honours Fine Art Bachelor of Arts with Honours Fine Art with Foundation Year	Level 6	360 credits
	Bachelor of Arts with Honours Fine Art with Professional Placement Year Bachelor of Arts with Honours Fine Art with Foundation Year and with Professional Placement Year		480 credits
7b	Exit Awards and Credits Awarded		L
	Foundation Certificate Visual Arts and Communication Certificate of Higher Education Fine Art Diploma of Higher Education Fine Art BA	Level 3 Level 4 Level 5 Level 6	120 120 240 300

8	Derogation from the University Regulations
	Not applicable

9 Delivery	Delivery Patterns		
Mode(s) of Stu	dy Location(s) of Study	Duration of Study	Code(s)
Full Time	City Centre (Margaret Street)	3 years	US1209



Full Time with Foundation Year	City Centre (Margaret Street)	4 years	US1209F
Full time with Professional Placement year	City Centre (Margaret Street)	4 years	US1211
Full time with Foundation and Professional Placement year	City Centre (Margaret Street)	5 years	US1211F

10	Entry Requirements	
	Home:	 112 UCAS tariff points from A/AS Level with a minimum of 2 and maximum of 4 subjects considered These can be other A/S Levels (as long in a different subject) A-Levels or Level 3 equivalents. AS and AS VCE Considered with a maximum of 3 other Level 3 qualifications (AS Levels must be in different subject to A-Levels) to obtain 112 pts Pearson BTEC National Extended Diploma (2016 – present) (DMM) Pearson BTEC Extended Diploma (QCF) (2010 - 2016) (DMM) BTEC Level 3 National Diploma (2002 – 2010) (DMM) Foundation Studies (Art and Design, and Art, Design & Media): Distinction: Can be considered alongside other Level 3 qualifications (AS Levels must be in different subject to A-Levels) to obtain 112 pts IBO Certificate in Higher Level: Students who do not complete the IB Diploma will be considered on the basis of their IB Certificates if they obtain a total of 14 points or above from three Higher Level Subjects (considered with other acceptable level 3 qualifications to meet 112 UCAS Tariff Points) International Baccalaureate Diploma: Obtain a minimum of 28 points overall Irish Leaving Certificate (Highers): Pass the Irish Leaving Certificate with a minimum of 112 tariff points, achieved in five Higher level subjects. OCR Cambridge Technical Extended Diploma: DMM Scottish Advanced Higher: Achieve a minimum of 112 tariff points achieved in either three Advanced Highers or from a combination of two Advanced Highers have been taken achieve a minimum of grades CCD. Where a combination of Highers and Advanced Highers have been taken achieve (grades of CD in two Advanced Highers plus grades of CC in two Highers). T-Levels: Merit overall UAL Extended Diploma in Art & Design: Merit overall



	If you have a qualification that is not listed in the table please refer to our full entry requirements on UCAS. Further guidance on tariff points can be found on the UCAS
	website. In addition to qualification applicants will also need a good portfolio.
EU:	Minimum overall score of 6.0, with 6.0 in writing and no less than 5.5 in the remaining three skills.
International:	Minimum overall score of 6.0, with 6.0 in writing and no less than 5.5 in the remaining three skills.
Access:	 Access to HE Diploma: Pass with 60 credits overall. At least 45 credits at Level 3. BA (Hons) Art and Design, BA (Hons) Fine Art, BA (Hons) subjects preferred but other subjects also considered.

11 Course Aims

- To support and encourage an experimental and active enquiry-based creative art practice
- To facilitate the acquisition of skills (practical and theoretical, knowledge and understanding) appropriate to contemporary art practice
- To inculcate high standards of making through the acquisition of technical skills
- To introduce students to a range of visual research methodologies in order to understand research as an essential part of the artistic process
- To develop culturally and critically aware graduates who are responsive problem solvers
- To enhance students' capacities to develop professional attributes
- To develop skilled graduates able to position themselves and work within the creative sector in order to make a living
- To create a significant awareness of the local and international context for contemporary art production and reception
- To develop links and networks with local, national and international communities
- To recognise making and thinking in the context of social and political contexts



12 Course Learning Outcomes

On completion of the course, students will be able to;

KNOWLEDGE & UNDERSTANDING

MAKING SKILLS

Subject specific practical skills: knowledge and understanding (technical)

- Work in an iterative manner, experimenting to generate solutions and speculative approaches in the production of art.
- 2 Initiate, identify, develop and sustain a self-generated working practice to evidence a commitment to art making.
- 3 Successfully employ materials, processes, media and environments relevant to the discipline with proficiency and skill in a safe and responsible manner.

MAKING COMMUNITIES

Knowledge (theoretical), understanding (intellectual), cognitive (thinking) and subject specific (research)

- 4 Apply ethical principles and personal values to working with others in order to understand the relationship between art and society.
- 5 Synthesise information from a range of contemporary, historical and theoretical sources to situate your practice in a critical context.
- **6** Utilise effective communication strategies to evaluate and position your practice in relation to the concerns of others.

SKILLS & OTHER ATTRIBUTES

MAKING A LIVING

Personal attributes: professional behaviours, (attitudes, self-management) and key transferrable skills

- Work independently and with others, actively participating in a range of relevant contexts to develop and sustain a professional practice.
- 8 Create and continually update documentation of your work to a professional standard, utilising digital literacy in relation to the skills essential for making a living.
- **9** Demonstrate how the knowledge and skill you have acquired can be transferable across a range of industries.

MAKING PUBLIC

Cognitive (communication), social (group working) and application (presentation) skills



10	Articulate your ideas to specialist or general audiences by locating the cultural, social		
	and ethical factors which inform how artwork is made and shown.		
11	Demonstrate negotiation, organisation, time management and presentation skills to		
	realise work to a professional standard.		
12	Show analytical and critical judgement from development to outcome when positioning		
	your practice in relation to the broad field of contemporary art.		

13	Level Learning Outcomes		
	Upon completion of Level 4 / the Certificate of Higher Education, students will be able to:		
	MAKING SKILLS		
	Subject specific practical skills: knowledge and understanding (technical)		
1	Form an understanding of the relationship between materials and concepts through an		
	investigation of materials, techniques and processes.		
2	Explore modes of communicating your ideas through the production of art.		
	MAKING COMMUNITIES		
	Knowledge (theoretical), understanding (intellectual), cognitive (thinking) and subject		
	specific (research)		
3	Use research methods in order to develop your ideas and begin to relate them to		
	contemporary and historical contexts.		
4	Reflect on your contribution to and value of working with others.		
	MAKING A LIVING		
	Personal attributes: professional behaviours, (attitudes, self-management) and key transferrable		
_	skills		
5	Present and document your work in an organised and coherent way using digital		
	technologies.		
6	Reflect on the development of your artistic language and its relationship to professional		
	art practice contexts.		
	MAKING PUBLIC		
_	Cognitive (communication), social (group working) and application (presentation) skills		
7	Engage in professional working practices in the production and presentation of your		
	public facing artworks.		
8	Discuss and present your work in a way which confidently communicates ideas to an		
	audience.		

	Upon completion of Level 5 / the Diploma of Higher Education, students will be able to:		
	MAKING SKILLS		
	Subject specific practical skills: knowledge and understanding (technical)		
1	Establish a self-directed practice using iterative making approaches to solve creative problems.		
2	Use specialist knowledge and skills relevant to your discipline in the production of your practice.		
	MAKING COMMUNITIES Knowledge (theoretical), understanding (intellectual), cognitive (thinking) and subject specific (research)		
3	Locate the cultural, social and historical contexts relevant to your practice in considering how contemporary art relates to wider social contexts.		
4	Employ research methodologies informed by an awareness of historical and current critical debates.		



	MAKING A LIVING			
	Personal attributes: professional behaviours, (attitudes, self-management) and key			
	transferrable skills			
5	Chart your ongoing critical reflection, organisation and planning activities in order to			
	sustain self-directed study.			
6	Employ discipline specific and transferable skills in the realisation of external facing			
	outputs through interacting effectively with others.			
	MAKING PUBLIC			
	Cognitive (communication), social (group working) and application (presentation) skills			
7	Use visual languages to articulate ideas and information in a way which engages with			
	external audiences or participants to consider new contexts for your work.			
8	Engage in self-reflection and analysis of ideas in the public dissemination of your			
	practice.			

	Upon completion of 60 credits at Level 6 / the Bachelors Degree, students will be able to:
	MAKING SKILLS
	Subject specific practical skills: knowledge and understanding (technical)
1	Practice professionally in a community appropriate to your ideas, skills and context of
	your work, adhering to health and safety and ethical considerations.
2	Work speculatively and creatively to make effective use of processes and materials in
	the resolution and communication of your ideas.
	MAKING COMMUNITIES
	Knowledge (theoretical), understanding (intellectual), cognitive (thinking) and subject specific
_	(research)
3	Position your own practice as one that engages with broader questions of research,
_	production, site, audience, engagement and society.
4	Synthesise research to develop and articulate ideas in practical, written and verbal
	forms responding to a diverse range of contemporary art practices and debates.
	MAKING A LIVING
	Personal attributes: professional behaviours, (attitudes, self-management) and key
_	transferrable skills
5	Assume personal responsibility and decision-making in career planning; recognising
	your skills and attributes.
6	Synthesise knowledge and attributes in effective ways to enable you to take on future
	challenges in a variety of contexts.
	MAKING PUBLIC
-	Cognitive (communication), social (group working) and application (presentation) skills
7	Through independent planning, present work to identified audiences in a range of
	situations in a coherent and professional manner.
8	Articulate your ideas and outcomes comprehensively through application of practical
	research, making and communication skills.

14	Course Learning, Teaching and Assessment Strategy	
	Teaching and Learning Strategies	



The BA(Hons) Fine Art course teaching and learning strategy is informed by a four pillars structure. The course and is underpinned by the School of Art Learning, Teaching and Assessment Strategy which sets out the school's principle aims and ways in which learning and teaching is enhanced. The School has a commitment to continually developing educational approaches that support and promote diverse learning styles, inclusivity in its subjects and encourages lifelong learning for a diverse student community.

The BA (Hons) Fine Art course, from the second year (level 5) aligns learning to discipline specific studios that frame the course as a flexible and fluid pathway model in order to support the acquisition of highly accomplished technical and practical making skills. This discipline specific studio approach is underpinned by the four-pillar structure (*Making Skills, Making with Communities, Making Public and Making a Living*) where public facing, community building and employability skills are interwoven at every stage.

Birmingham is a city of making, the BA (Hons) Fine Art course celebrates and embeds this history at its core with a focus on technical, material and process-based fabrication skills. The BA (Hons) Fine Art learning community benefits from a flexible blend of taught activities, which consists of directed sessions delivered in the school's specialist workshops and purpose designed discipline specific studio spaces; supporting the acquisition of digital, technical and transferable skills. The course also places a focus on live event-based learning to support students in their engagement with critical and professional contexts by working with diverse communities to create symbiotic relationships with the city and the people that live here. Students learn in the city and the wider community through the external facing live projects with local, national and global industry and academic partners to support student outcomes and learning gains. At its core the course enable students to gain valuable networks, experiences and skills establishing them as graduates ready for employment in the creative industries or for a flexible 'portfolio career'.

Students are integrated into the workshops and the technical and academic staff co-delivery of key making workshops ensures a holistic learning experience between the workshop and the studio. Alongside studio and workshop-based learning, E-learning supported by a range of technologies, is used to complement on site-activities through a blended learning approach. Students develop and extend their making skills through open working, encouraging creativity and innovation, they establish both traditional art practice skills whilst exploring collaborative and innovative STEAM methods of working.

The course is delivered through the integration of theory and practice. Scaffolded learning of practical and critical skills is incorporated at all levels and to ensure the progression of learning supported by transition activities (from level 4, to 5 to 6). All staff on the BA (Hons) Fine Art course are active practitioners and/or researchers who, through their own professional and academic practices enact the principle of practice-led teaching and learning. Actively working to challenge the traditional canon, students are exposed to practices and artists that reflect the diverse nature of our student body. The communities of practice that the students engage with, and collectively establish, will offer support in acquiring the tools to think critically through making, and develop the skills to shape a creative process to shift the parameters of theory, and practice in the public sphere. Students are encouraged to become aware of ethical and inclusive practices and how this may shape their contributions to the creative and cultural sectors in the region, and beyond.

The BA (Hons) Fine Art course delivers an intellectually stimulating curriculum that emphasises skills that cannot be replaced by automation and developments in AI. An extensive range of independent learning activities tailored to individuals' particular learning objectives support the



successful outcomes of students to enable personal transformation through a structure that supports different learning styles. Methods of teaching and learning, include:

- Workshop skills sessions
- Studio skills sessions
- 1:1 Tutorials
- Group Tutorials /Crits
- Lectures
- Seminars
- Reading groups
- Research method workshops
- Academic Skills Sessions
- Presentations
- Work in Progress Exhibitions
- External facing/ live projects
- Visits/ Trips
- E-learning
- Graduate plus activities
- Self-directed study (including studio, workshop, library access)

Assessments

The BA (Hons) Fine Art course fosters a culture of 'assessment *for* learning'. Pedagogy, curricula and assessment practices have the potential to mitigate or sustain social inequalities; the learning outcomes, marking criteria and transparency of the assessment process (which avoids a focus on holistic judgements and perceived subjectivity) aims to go some way in supporting the attainment of all students by being transparent and accessible in the language used. The Learning Outcomes reflect the practical focus of the course and the ethos of streamlining language. There will be ongoing consultation with the student cohort about the usability of these documents. The course staircases learning through outcomes, mapped to the four pillars of the course, that develop, enhance and activate skills as students progress though the levels.

The BA (Hons) Fine Art course uses both formative and summative feedback, with an understanding that both forms of assessment play a key role in informing ongoing learning. These forms of feedback are central to the studio learning experience in art practice, giving students rich dialogic experiences in which to become active participants in their own development. Based on a socio-constructive paradigm, feedback is often facilitative in that it involves provision of comments and suggestions to enable students to make their own revisions; through dialogue feedback helps students to gain new understandings without dictating what those understandings will be. The course has multiple assessment points to ensure continuity of learning. Mid-module formative and end of module summative assessments use a feed forwards philosophy; Students are also encouraged to review their own and each other's work and to engage in a dialogue on how to improve work moving forward. Level 4 has a focus on providing opportunities for students to engage in effective peer assessment activities as a mechanism to support their transition into independent learning and to support the exchange of prior knowledge, skills and understanding from the diverse range of experiences students join the course with.

Feedback mechanisms within the course include:

- Formative assessment points
- One-on-one formative tutorials



- Group critiques
- Peer-review
- Summative assessment feed-forward
- Written feedback

The methods of assessment are entirely coursework based and alongside negotiated submissions, relevant to students' individual practices and relevant to the needs of the ever-evolving creative industry sector. BA (hons) Fine Art embraces and actively promotes alternative coursework assessment methods in order to empower an inclusive and individual learning journey and to ensure students have relevant future-fit skills to support their progress. This is applied through flexible and open assessment briefs which allow creative approaches to problem solving and application of knowledge in appropriate, individual ways.

Forms of submission include:

- Process Books (digital logs of skills development, research and regular reflection)
- Critical reports
- Essays
- Critical Evaluations
- Exhibitions
- Organised workshops / collaborative outputs
- Publications/ Zines / Podcasts/ Radio broadcasts (alternative practice research submissions)
- Live and recorded verbal and visual presentations
- Portfolios of individual practice documenting work (painting, drawing, printmaking, photography, performance, animation, video, sound, sculpture, installation, textiles, creative writing etc).
- Blogs/ vlogs
- Research documents/ reports
- Websites

15 Course Requirements

15a Individual levels below to be deleted where not applicable.

Level 3:

In order to complete this course a student must successfully complete all the following CORE modules (totalling 120 credits):

Module Code	Module Name	Credit Value
VIS3000	Understanding Practice	20
VIS3001	Creative Development and Production	40
VIS3002	Perspectives on Practice	20
VIS3003	Creative Realisation	40



Level 4:

In order to complete this course a student must successfully complete all the following CORE modules (totalling 120 credits):

Module Code	Module Name	Credit Value
ART4232	Making Studio	40
ART4233	Making a Living 1: Developing Skills	20
ART4234	Making Meanings	40
ART4235	Making Public	20

Level 5:

In order to complete this course a student must successfully complete all the following CORE modules (totalling 120 credits):

Module Code	Module Name	Credit Value
ART5143	Making Critical	40
ART5144	Making a Living 2: With Communities	20
ART5142	Making Practice	40

In order to complete this course a student must successfully complete at least 20 credits from the following indicative list of OPTIONAL modules.

Module Code	Module Name	Credit Value
ADM5001	Live Project	20
ADM5000	Work Placement	20

Level 5:

In order to qualify for the awards with Professional Placement, a student must successfully complete all of the modules listed above as well as the following Level 5 module (totalling 120 credits):

Module Code	Module Name	Credit Value
PPY5003	Professional Placement	120

Level 6:



In order to complete this course a student must successfully complete all the following CORE modules (totalling 120 credits):

Module Code	Module Name	Credit Value
ADM6005	Major Project	40
ART6139	Making a Living 3: Professional Practice	20
ART6138	Making Exhibitions	60

15b Structure Diagram

Please note list of optional modules is indicative only. Students' choice will not be guaranteed for optional modules but a fair and transparent process will be adopted and shared with students.

Level 3

SEMESTER ONE	SEMESTER TWO
Creative Development and Production 40 credits Core	Creative Realisation 40 credits Core
Understanding Practice 20 credits Core	Perspective on Practice 20 credits Core

Level 4

SEMESTER ONE	SEMESTER TWO
Making Studio 40 credits Core	Making Meanings 40 credits Core
Making a Living 1: Developing Skills	Making Public 20 credits



20 credits	Core
Core	

Level 5

Making Critical 40 credits Core	Making Practice 40 credits Core
Making a Living 2: With Communities 20 credits Core	Optional ADM5000: Work Placement (20 credits) ADM5001: Live Project (20 credits)

Professional Placement Year (optional)

Optional
Professional Placement Year
(120 credits)

Level 6

ADM6005: Major Project (Making Research) 40 credits Core	Making Exhibitions 60 credits
Making a Living 3: Professional Practice 20 credits Core	Core



16 Overall Student Workload and Balance of Assessment

Overall student *workload* consists of class contact hours, independent learning and assessment activity, with each credit taken equating to a total study time of around 10 hours. While actual contact hours may depend on the optional modules selected, the following information gives an indication of how much time students will need to allocate to different activities at each level of the course.

- Scheduled Learning includes lectures, practical classes and workshops, contact time specified in timetable
- *Directed Learning* includes placements, work-based learning, external visits, on-line activity, Graduate+, peer learning
- Private Study includes preparation for exams

The *balance of assessment* by mode of assessment (e.g. coursework, exam and in-person) depends to some extent on the optional modules chosen by students. The approximate percentage of the course assessed by coursework, exam and in-person is shown below.

Level 3

Workload

% time spent in timetabled teaching and learning activity

Activity	Number of Hours
Scheduled Learning	480
Directed Learning	480
Private Study	240
Total Hours	1200

Balance of Assessment

Assessment Mode	Percentage
Coursework	100%
Exam	0%
In-Person	0%

Level 4 Workload

XX% time spent in timetabled teaching and learning activity

Activity	Number of Hours
Scheduled Learning	400
Directed Learning	520
Private Study	280
Total Hours	1200

Balance of Assessment

Assessment Mode	Percentage
Coursework	100%
Exam	0%



. –	00/
I In-Parson	0%
In-Person	1 0 /0

Level 5

Workload

XX% time spent in timetabled teaching and learning activity

Activity	Number of Hours
Scheduled Learning	320
Directed Learning	640
Private Study	240
Total Hours	1200

Balance of Assessment

Assessment Mode	Percentage
Coursework	100%
Exam	0%
In-Person	0%

Level 6

Workload

XX% time spent in timetabled teaching and learning activity

Activity	Number of Hours
Scheduled Learning	225
Directed Learning	710
Private Study	265
Total Hours	1200

Balance of Assessment

Assessment Mode	Percentage
Coursework	100%
Exam	0%
In-Person	0%