

Course Specification

| Cou | Course Summary Information | | | |
|-----|-------------------------------|--|-----------------------------|------|
| 1 | Course Title | | BA (Hons) Digital Marketing | |
| 2 | BCU Course UCAS Code | | US0737 | P647 |
| | Code | | | |
| 3 | Awarding Institution | | Birmingham City University | |
| 4 | Teaching Institution(s) | | - | |
| | (if different from point 3) | | | |
| 5 | Professional Statutory or | | | |
| | Regulatory Body (PSRB) | | | |
| | accreditation (if applicable) | | | |

6 Course Description

This BA Digital Marketing degree course is two-year fast-track course that immerses you in real-world, professional advertising and marketing communications:

- Digital is the shared digital media experience between brands, users, technologies and trends.
- Marketing is how marketers add value to their brands and user experiences by fulfilling desires.

It's a powerful mix where you'll be working with professionals to learn key skills in the fast-paced digital communications industry. You'll find yourself making simulated advertising campaigns with agencies like Mediacom, or delivering marketing solutions to content brands like the BBC, or using the latest technologies to produce exciting events, interactive experiences and games for clients like Codemasters.

BA Digital Marketing is employment-led and teaches in a practice-based, knowledge-applied approach where tutors and industry professionals work with you in classes and assignments to help you develop and grow your personal and professional development.

What's covered in the course?

You'll be based in the School of Visual Communications at the City Centre Campus where you will engage in practical workshops, digital media production, lectures and assignments with your peers, tutors and industry mentors.

Teaching takes place in a modern production studio based in Birmingham City Centre where you'll be provided with studio space to complete projects and access to the software you'll need for the duration of the course.

As you progress through the course you will build a knowledgeable skillset that gives you proficiency and know-how across disciplines and specialist expertise within them. Along the way, you'll build a tangible 'portfolio of practice' that showcases your work and proves your professionalism; you'll be making and delivering real media assets for real clients in the real world.

It's all part of a bigger picture that answers the creative industry's calls for savvy digital talent to exploit new opportunities and trends in emerging markets and technologies.



This means you'll be looking for ways to reimagine trends, build brands, find fame, add value, optimise content, disrupt behaviours and monetise ideas across a range of media, platforms and channels.

To do this you'll need to understand how it all works, and your BA Digital Marketing course has the answers in a rich combination of options and projects.

| 7 | Course Awards | | |
|----|---|---|--------------------|
| 7a | | | Credits Awarded |
| | Bachelor of Arts with Honours Digital Marketing | 6 | 360 |
| | <u> </u> | 0 | 300 |
| 7b | Exit Awards and Credits Awarded | | |
| | Certificate of Higher Education Digital Marketing | 4 | 120 |
| | Diploma of Higher Education Digital Marketing | 5 | 240 |
| | Bachelor of Arts Digital Marketing | 6 | 300 |

| 8 | Derogation from the University Regulations |
|---|--|
| | None |
| | |

| 9 | Delivery Patterns | | | |
|------------------|-------------------|-------------|-------------------|--------|
| Mode(s) of Study | | Location | Duration of Study | Code |
| Full Time | | City Centre | 2 Years | US0737 |

| 10 | Entry Requirements |
|----|--|
| | The admission requirements for this course are stated on the course page of the BCU website at https://www.bcu.ac.uk/ , or may be found by searching for the course entry profile located on the UCAS website |

| 11 | Course Learning Outcomes |
|----|--|
| | |
| | Knowledge & Understanding |
| 1 | Apply the disciplines and practice systematic implementations of established academic theories and industry models. |
| 2 | Employ methods for proactive discovery and investigation, ownership of results, rigorous analysis and application of insights. |
| 3 | Develop agile project management skills across communities of practice and strategic approaches to problem solving. |
| 4 | Analyse project outcomes to make informed judgements at a professional level. |
| | Cognitive & Intellectual Skills |
| 5 | Critically evaluate knowledge, concepts and ideas in practical, verbal and written forms. |
| 6 | Draw informed and authoritative conclusions based on rigorous, analytical and critical approaches. |
| 7 | Synthesise and evaluate practical solutions to identify synergies in wider contexts. |



| | Specification to about the property of the control | |
|----|---|--|
| | Construct techniques for researching, monitoring, reviewing and directing working methods | |
| _ | cross cultures and disciplines | |
| P | Practical & Professional Skills | |
| | | |
| С | Critically reflect on personal practice and modify accordingly | |
| | Implement intellectual, practical, technical and communication skills appropriate to an informed | |
| a | pproach to individual and collaborative practice. | |
| Α | Apply what has been learned through creative problem solving and innovative solutions. | |
| Jı | ustify ideas and critical positions through the practical production, delivery and deployment of | |
| m | media assets, written reports and presentations | |
| K | Key Transferable Skills | |
| - | Computate skills to slight the second working of others and work collaboratively corresponding in lines. | |
| | Formulate skills to elicit the co-operation of others and work collaboratively across disciplines and cultures. | |
| D | Demonstrate a variety of forms of communication and expression and employ them effectively | |
| | according to the needs of a situation through practical, written and verbal form. | |
| | Execute a high level of competency in the use of digital media production, deployment and | |
| m | neasurement tools. | |
| S | Self-motivate through organisational skills and expertise in the effective planning and | |
| | | |
| S | | |



12 Course Requirements

12a | Level 4:

In order to complete this course a student must successfully complete all the following CORE modules (totalling 120 credits):

| Module Code | Module Name | Credit Value |
|-------------|---------------------------------|--------------|
| MED4133 | Digital Marketing Primer | 20 |
| MED4132 | Audiences and Brand Development | 40 |
| MED4146 | Research Methodologies | 20 |
| MED4147 | Planning & Strategy | 40 |

Level 5:

In order to complete this course a student must successfully complete all the following CORE modules (totalling 100 credits):

| Module Code | Module Name | Credit Value |
|-------------|---|--------------|
| | | |
| MED5172 | Contemporary Market Research Methods | 20 |
| MED5175 | Methodologies for Digital Marketing Campaigns | 40 |
| ADM5006 | Collaborative Practice | 60 |

Level 6:

In order to complete this course a student must successfully complete all the following CORE modules (totalling 120 credits):

| Module Code | Module Name | Credit Value |
|-------------|-----------------------|--------------|
| MED6198 | Content Marketing | 20 |
| MED6200 | Professional Practice | 40 |
| VIS6039 | Major Project | 60 |

12b Structure Diagram

Year One Semester One

20 Credit Digital Marketing Primer

40 Credit Audiences & Brand Development

Year One Semester Two

20 Credit Research Methodologies

40 Credit Planning & Strategy

Year One Semester Three

60 Credit Collaborative Practice

Year Two Semester One

20 Credit Contemporary Market Research Methods

40 Credit Methodologies for Digital Marketing Campaigns

Year Two Semester Two

20 Credit Content Marketing

> 40 Credit Professional Practice

Year Two Semester Three

60 Credit Final Major Project



13 Overall Student Workload and Balance of Assessment

Overall student *workload* consists of class contact hours, independent learning and assessment activity, with each credit taken equating to a total study time of around 10 hours. While actual contact hours may depend on the optional modules selected, the following information gives an indication of how much time students will need to allocate to different activities at each level of the course.

- Scheduled Learning includes lectures, practical classes and workshops, contact time specified in timetable
- *Directed Learning* includes placements, work-based learning, external visits, on-line activity, Graduate+, peer learning
- Private Study includes preparation for exams

The *balance of assessment* by mode of assessment (e.g. coursework, exam and in-person) depends to some extent on the optional modules chosen by students. The approximate percentage of the course assessed by coursework, exam and in-person is shown below.

Level 4

Workload

% time spent in timetabled teaching and learning activity

| Activity | Number of Hours |
|--------------------|-----------------|
| Scheduled Learning | 360 |
| Directed Learning | 600 |
| Private Study | 240 |
| Total Hours | 1200 |

Balance of Assessment

| Assessment Mode | Percentage |
|-----------------|------------|
| Coursework | 25% |
| Exam | 0 |
| In-Person | 75% |

Level 5

Workload

% time spent in timetabled teaching and learning activity

| Activity | Number of Hours |
|--------------------|-----------------|
| Scheduled Learning | 280 |
| Directed Learning | 680 |
| Private Study | 240 |
| Total Hours | 1200 |

Balance of Assessment

| Assessment Mode | Percentage |
|-----------------|------------|
| Coursework | 96% |
| Exam | 0 |
| In-Person | 4% |



Level 6

Workload

% time spent in timetabled teaching and learning activity

| Activity | Number of Hours |
|--------------------|-----------------|
| Scheduled Learning | 300 |
| Directed Learning | 660 |
| Private Study | 240 |
| Total Hours | 1200 |

Balance of Assessment

| Assessment Mode | Percentage |
|-----------------|------------|
| Coursework | 77% |
| Exam | 0 |
| In-Person | 33% |